

# Building Bedrock: Verifying a Program Verifier

**Gregory Malecha** (gmalecha@cs.harvard.edu)

Adam Chlipala, Thomas Braibant, Patrick Hulin, Edward Yang (MIT)

Harvard SEAS

Coq Workshop – Aug 13, '12

# BEDROCK

Automated Verification Framework Coq

# BEDROCK

Automated Verification **Framework** Coq

User extensible.

# BEDROCK

## Automated Verification Framework Coq

**How we built it**

What we learned  
about reflective  
automation.

Definition hints : TacPackage.

```
prepare (bst_fwd, nil_fwd, cons_fwd) (bst_bwd, nil_bwd, cons_bwd).
Defined.
```

```
Definition bstM := bmodule "bst" {
  bfunction "lookup"("s", "k", "tmp") [lookupS]
    "s" ← * "s";;
  [Ex s, Ex t,
    PRE[V] bst' s t (V "s") * mallocHeap
    POST[R] [ (V "k" ∈ s) \is R ] * bst' s t (V "s") * mallocHeap]
  While ("s" ≠ 0) {
    "tmp" ← "s" + 4;;
    "tmp" ← * "tmp";;
    If ("k" = "tmp") {
      (* Key matches! *)
      Return 1
    } else {
      If ("k" < "tmp") {
        (* Searching for a lower key *)
        "s" ← * "s"
      } else {
        (* Searching for a higher key *)
        "s" ← "s" + 8;;
        "s" ← * "s"
      }
    }
  }
};;
Return 0
end }}.
```

Theorem bstMOk : moduleOk bstM.

Proof. vcgen; abstract (sep hints; auto). Qed.

```
Definition hints : TacPackage.
  prepare (bst_fwd, nil_fwd, cons_fwd) (bst_bwd, nil_bwd, cons_bwd).
Defined.
```

```
Definition bstM := bmodule "bst" {
  bfunction "lookup"("s", "k", "tmp") [lookup]
    "s" ← * "s";;
  [Ex s, Ex t,
   PRE[V] bst' s t (V "s") * mallocHeap
   POST[R] [ (V "k" ∈ s) \is R ] * bst' s t (V "s") * mallocHeap
  While ("s" ≠ 0) {
    "tmp" ← "s" + 4;;
    "tmp" ← * "tmp";;
    If ("k" = "tmp") {
      (* Key matches! *)
      Return 1
    } else {
      If ("k" < "tmp") {
        (* Searching for a lower key *)
        "s" ← * "s"
      } else {
        (* Searching for a higher key *)
        "s" ← "s" + 8;;
        "s" ← * "s"
      }
    }
  }
};;
Return 0
end }}.
```

```
Theorem bstMOk : moduleOk bstM.
Proof. vcgen; abstract (sep hints; auto). Qed.
```

Imperative code

Hoare logic-like specifications

Separation logic

```

Definition hints : TacPackage.
  prepare (bst_fwd, nil_fwd, cons_fwd) (bst_bwd, nil_bwd, cons_bwd).
Defined.

```

```

Definition bstM := bmodule "bst" {
  bfunction "lookup"("s", "k", "tmp") [lookupS]
    "s" ← * "s";;
  [Ex s, Ex t,
    PRE[V] bst' s t (V "s") * mallocHeap
    POST[R] [ (V "k" ∈ s) \is R ] * bst' s t (V "s") * mallocHeap
  While ("s" ≠ 0) {
    "tmp" ← "s" + 4;;
    "tmp" ← * "tmp";;
    If ("k" = "tmp") {
      (* Key matches! *)
      Return 1
    } else {
      If ("k" < "tmp") {
        (* Searching for a lower key *)
        "s" ← * "s"
      } else {
        (* Searching for a higher key *)
        "s" ← "s" + 8;;
        "s" ← * "s"
      }
    }
  }
}

```

Verification

```

Theorem bstMOk : moduleOk bstM.
Proof. vcgen; abstract (sep hints; auto). Qed.

```

```

Definition hints : TacPackage.
  prepare (bst_fwd, nil_fwd, cons_fwd) (bst_bwd, nil_bwd, cons_bwd).
Defined.

```

User-extensible hints

```

Definition bstM :=
  bfunction "lookup"("s", "k", "tmp") [lookupS]
    "s" ← * "s";;
  [Ex s, Ex t,
   PRE[V] bst' s t (V "s") * mallocHeap
   POST[R] [ (V "k" ∈ s) \is R ] * bst' s t (V "s") * mallocHeap]
  While ("s" ≠ 0) {
    "tmp" ← "s" + 4;;
    "tmp" ← * "tmp";;
    If ("k" = "tmp") {
      (* Key matches! *)
      Return 1
    } else {
      If ("k" < "tmp") {
        (* Searching for a lower key *)
        "s" ← * "s"
      } else {
        (* Searching for a higher key *)
        "s" ← "s" + 8;;
        "s" ← * "s"
      }
    }
  }
  };;
  Return 0
end }}.

```

Automation

```

Theorem bstMOk : moduleOk bstM.
Proof. vcgen; abstract (sep hints; auto). Qed.

```



# Proofs By Tactics



✗ Hard work!

✗ Big proofs!

# Proofs By Ltac



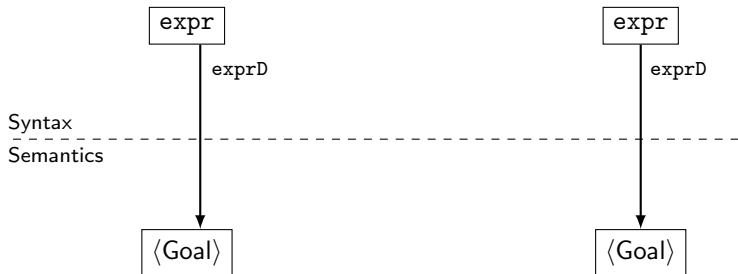
✓ **Automatic**

✗ **Big proofs!**

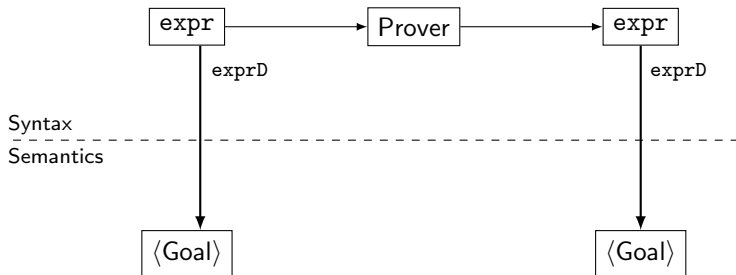
# Proofs By Reflection



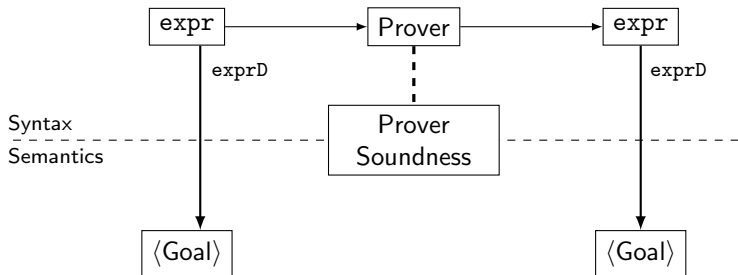
# Proofs By Reflection



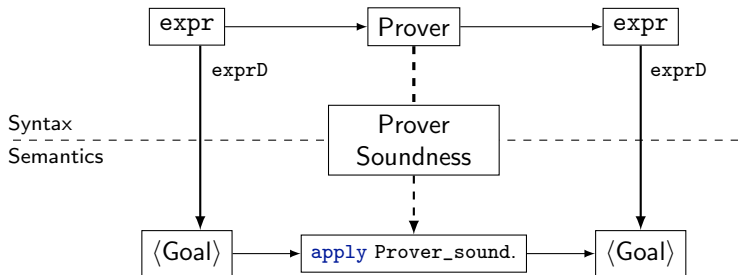
# Proofs By Reflection



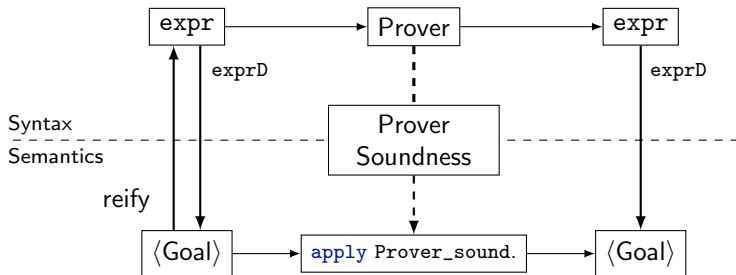
# Proofs By Reflection



# Proofs By Reflection

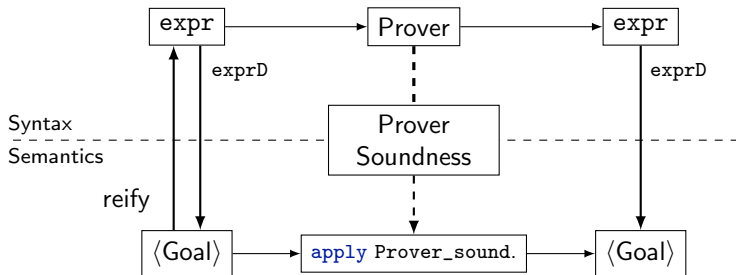


# Proofs By Reflection



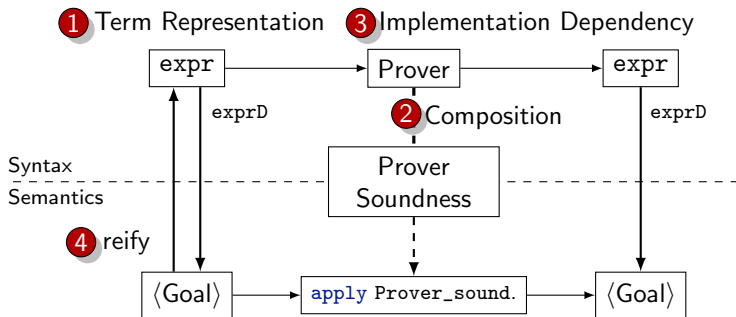


# Proofs By Reflection

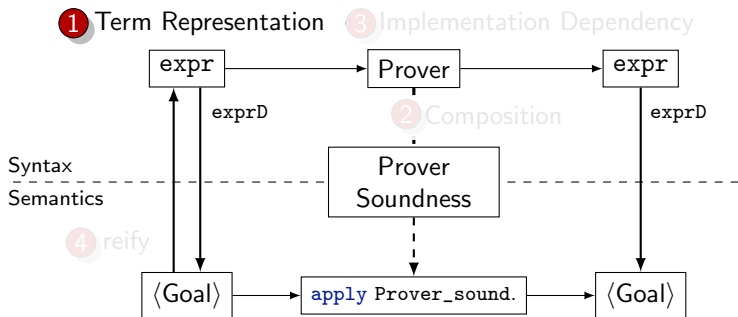


- ✓ **Automatic**
- ✓ **Small proofs**

# Outline



# Outline: Term Representation



# Representing Terms

```
Variable ts : list Type.  
Inductive expr : Type :=  
| Const :  $\forall$  t, tvarD ts t  $\rightarrow$  expr  
| Var : nat  $\rightarrow$  expr  
| UVar : nat  $\rightarrow$  expr  
| Func : nat  $\rightarrow$  list expr  $\rightarrow$  expr  
| Equal : tvar  $\rightarrow$  expr  $\rightarrow$  expr  $\rightarrow$  expr.
```

# Representing Terms

Type environment

```
Variable ts : list Type.
```

```
Inductive expr : Type :=
```

Type denotation function

```
| Const :  $\forall t, \text{tvarD ts } t \rightarrow \text{expr}$   
| Var :  $\text{nat} \rightarrow \text{expr}$   
| UVar :  $\text{nat} \rightarrow \text{expr}$   
| Func :  $\text{nat} \rightarrow \text{list expr} \rightarrow \text{expr}$   
| Equal :  $\text{tvar} \rightarrow \text{expr} \rightarrow \text{expr} \rightarrow \text{expr}$ .
```

# Representing Terms

```

Variable ts : list Type.
Inductive expr : Type :=
| Const : ∀ t, tvarD ts t → expr
| Var : nat → expr
| UVar : nat → expr
| Func : nat → list expr → expr
| Equal : tvar → expr → expr → expr.

```

```

Variable fs : functions ts.
Variable menv venv : env ts.
Fixpoint exprD (e : expr) (t : tvar) :
  option (tvarD ts t) :=
  match e with
  | Const t' c ⇒
    cast_or_fail t t' c
  | Var x ⇒ lookupAs venv t x
  | UVar x ⇒ lookupAs menv t x
  | Func f xs ⇒
    match nth_error fs f with
    | None ⇒ None
    | Some f ⇒
      cast_or_fail t (Range f)
        (applyD exprD _ xs _ (Impl f))
    end
  | Equal t l r ⇒ ...
end.

```

# Representing Terms

```

Variable ts : list Type.
Inductive expr : Type :=
| Const : ∀ t, tvarD ts t → expr
| Var : nat → expr
| UVar : nat → expr
| Func : nat → list expr → expr
| Equal : tvar → expr → expr → expr.

```

```

Variable fs : functions ts.
Variable menv venv : env ts.
Fixpoint exprD (e : expr) (t : tvar) :
  option (tvarD ts t) :=
  match e with
  | Const t' c ⇒ Partial function
    cast_or_fail t t' c
  | Var x ⇒ lookupAs venv t x
  | UVar x ⇒ lookupAs menv t x
  | Func f xs ⇒
    match nth_error fs f with
    | None ⇒ None
    | Some f ⇒
      cast_or_fail t (Range f)
        (applyD exprD _ xs _ (Impl f))
    end
  | Equal t l r ⇒ ...
  end.

```

# Representing Terms

```

Variable ts : list Type.
Inductive expr : Type :=
| Const : ∀ t, tvarD ts t → expr
| Var : nat → expr
| UVar : nat → expr
| Func : nat → list expr → expr
| Equal : tvar → expr → expr → expr.

```

```

Variable fs : functions ts.
Variable menv venv : env ts.
Fixpoint exprD (e : expr) (t : tvar) :
  option (tvarD ts t) :=
  match e with
  | Const t' c ⇒
    cast_or_fail t t' c
  | Var x ⇒ lookupAs venv t x
  | UVar x ⇒ lookupAs menv t x
  | Func f xs ⇒
    match nth_error fs f with
    | None ⇒ None
    | Some f ⇒
      cast_or_fail t (Range f)
        (applyD exprD _ xs _ (Impl f))
    end
  | Equal t l r ⇒ ...
  end.

```

Dependent types  $\Rightarrow$   
many choices...



# Other Choices?

	<b>Minimal</b>
<b>Total</b>	<b>X</b>
<b>Simple</b>	<b>✓</b>

## Other Choices?

	Minimal	Full
Total	X	
Simple	✓	

## Full Dependency

Variable `ts` : list `Type`.

Variables `uenv` `venv` : list `tvar`.

Variable `fs` : functions.

Inductive `expr` : `tvar` → `Type` :=

| `Const` :  $\forall t, \text{tvarD } ts \ t \rightarrow \text{expr } t$

| `UVar` :  $\forall t, \text{Mem } t \ uenv \rightarrow \text{expr } t$

| ...

Fixpoint `exprD` `t` (`e`:`expr` `t`)

: `tvarD` `ts` `t` := ...

## Other Choices?

	Minimal	Full
<b>Total</b>	X	✓
<b>Simple</b>	✓	X

## Full Dependency More dependency

Variable `ts : list Type`.

Variables `uenv venv : list tvar`.

Variable `fs : functions`.

Inductive `exprD : tvar → Type :=`

| `Const : ∀ t, tvarD ts t → expr t`

| `UVar : ∀ t, Mem t uenv → expr t`

| ...

All terms are well-typed!

Fixpoint `exprD t (e:expr t)`

: `tvarD ts t := ...`

Complex implementation

## Other Choices?

	Minimal	Full
<b>Total</b>	<b>X</b>	✓
<b>Simple</b>	✓	<b>X</b>
<b>Fast</b>	✓	<b>X</b>

## Full Dependency

**Variable**  $ts : \text{list Type}$ .

**Variables**  $uenv \text{ venv} : \text{list tvar}$ .

**Variable**  $fs : \text{functions}$ .

**Inductive**  $\text{expr} : \text{tvar} \rightarrow \text{Type} :=$

| **Const** :  $\forall t, \text{tvarD } ts \ t \rightarrow \text{expr } t$

| **UVar** :  $\forall t, \text{Mem } t \ uenv \rightarrow \text{expr } t$

| ...

**Fixpoint**  $\text{exprD } t \ (e : \text{expr } t)$

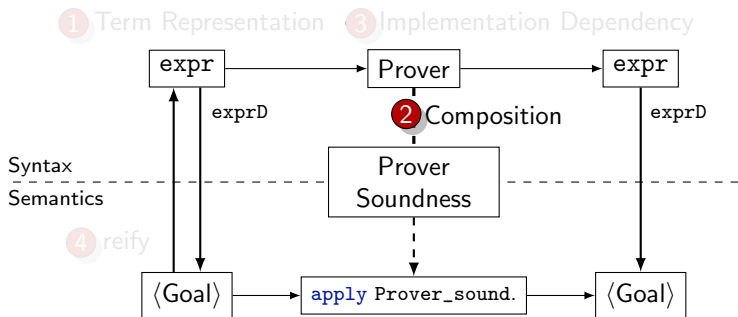
:  $\text{tvarD } ts \ t := \dots$

- More reduction for casts



~20% speedup

# Outline: Composition



# Proving

## Constant Fold +

```
Variable ts : list Type.
Fixpoint cfp (e : expr ts) : expr ts :=
  match e with
  | Const _ _ | Var _ | UVar _ => e
  | Func f args =>
    match f , map cfp args with
    | 0 , [Const 0 l, Const 0 r] =>
      Const 0 (l + r)
    | _ , args => Func f args
    end
  end.
```

# Proving

## Constant Fold +

```

Variable ts : list Type.
Fixpoint cfp (e : expr ts) : expr ts :=
  match e with
  | Const _ _ | Var _ | UVar _ => e
  | Func f args =>
    match f , map cfp args with
    | 0 , [Const 0 l, Const 0 r] =>
      Const 0 (l + r)
    | . args => Func f args
  end
end.

```

Bad Type! tvarD ts 0

# Proving

Consta Easy fix...

```
Let ts := nat :: nil.
Fixpoint cfp (e : expr ts) : expr ts :=
  match e with
  | Const _ _ | Var _ | UVar _ => e
  | Func f args =>
    match f , map cfp args with
    | 0 , [Const 0 l, Const 0 r] =>
      Const 0 (l + r)
    | _ , args => Func f args
    end
  end.
```



# Proving

## Constant Fold <

```

Let ts := nat :: nil.
Fixpoint cfp (e : expr ts) : expr ts :=
  match e with
  | Const _ _ | Var _ | UVar _ => e
  | Func f args =>
    match f , map cfp args with
    | 0 , [Const 0 l, Const 0 r] =>
      Const 0 (1 + r)
    | _ , args => Func f args
    end
  end.

```

## Constant Fold <

```

Let ts := nat :: bool :: nil.
Fixpoint cflt (e : expr ts) : expr ts :=
  match e with
  | Const _ _ | Var _ | UVar _ => e
  | Func f args =>
    match f , map cflt args with
    | 1 , [Const 0 l, Const 0 r] =>
      Const 1 (l < b l r)
    | _ , args => Func f args
    end
  end.

```

...but it doesn't compose any more!

# Proving

## Constant Fold < Easy fix...

```

Let ts := nat :: nil.
Fixpoint cfp (e : expr ts) : expr ts :=
  match e with
  | Const _ _ | Var _ | UVar _ => e
  | Func f args =>
    match f , map cfp args with
    | 0 , [Const 0 l, Const 0 r] =>
      Const 0 (l + r)
    | _ , args => Func f args
    end
  end.

```

## Constant Fold <

```

Let ts := nat :: bool :: nil.
Fixpoint cflt (e : expr ts) : expr ts :=
  match e with
  | Const _ _ | Var _ | UVar _ => e
  | Func f args =>
    match f , map cflt args with
    | 1 , [Const 0 l, Const 0 r] =>
      Const 1 (l < b l r)
    | _ , args => Func f args
    end
  end.

```

...but it doesn't compose any more!

## Composition

**Definition** compose T (f g : T → T) : T → T := fun x => f (g x).

# Achieving Composition

- Need to state “all environments with nat at 0”

## Propositional

```

Variable ts : list Type.
Hypothesis natAt0 : tvarD 0 ts = nat.
Fixpoint cfp (e : expr ts) : expr ts :=
  match e with
  | Const _ _ | Var _ | UVar _ => e
  | Func f args =>
    match f , map red args with
    | 0 , [Const 0 l, Const 0 r] =>
      match natAt0 in _ = t
      return t -> t -> expr ts with
      | refl_equal => fun l r =>
        Const 0 (match sym_eq natAt0
          in _ = t return t with
          | refl_equal => (l + r)
          end)
        end l r
    | _ , args => Func f args
    end
  end.
  
```

# Achieving Composition

- Need to state “all e Update ts' with nat at 0”

## Update

Update ts' to satisfy the requirement

```

Variable ts' : list Type
Let ts := repr (Some nat :: nil) ts'.
Fixpoint cfp (e : expr ts) : expr ts :=
  match e with
  | Const _ _ | Var _ | UVar _ => e
  | Func f args =>
    match f , map red args with
    | 0 , [Const 0 l, Const 0 r] =>
      match natAt0 in _ = t
      return t -> t -> expr ts with
      | refl_equal => fun l r =>
        Const 0 (match sym_eq natAt0
          in _ = t return t with
          | refl_equal => (1 + r)
          end)
      end l r
    | _ , args => Func f args
  end
end.
  
```

# Achieving Composition

- Need to state “all environments with nat at 0”

## Update

```

Variable ts' : list Type.
Let ts := repr (Some nat :: nil) ts'.
Fixpoint cfp (e : expr ts) : expr ts :=
  match e with
  | Const _ _ | Var _ | UVar _ => e
  | Func f args =>
    match f , map red args with
    | 0 , [Const 0 l, Const 0 r] =>
      match natAt0 in _ = t
      return t -> t -> expr ts with
      | refl_equal => fun l r =>
        Const 0 (match sym_eq natAt0
          in _ = t return t with
          | refl_equal => (1 + r)
          end)
      end l r
    | _ , args => Func f args
  end
end.

```

## Environment Constraints

```

Variable T : Type.
Variable default : T.

Fixpoint repr (rep : list (option T)) :
  list T -> list T :=
  match rep with
  | nil => fun x => x
  | None :: rep => fun x =>
    hd default x :: repr rep (tl x)
  | Some v :: rep => fun x =>
    v :: repr rep (tl x)
  end.

```

# Achieving Composition

- Need to state “all environments with nat at 0”

## Update

```

Variable ts' : list Type.
Let ts := repr (Some nat :: nil) ts'.
Fixpoint cfp (e : expr ts) : expr ts :=
  match e with
  | Const _ _ | Var _ | UVar _ => e
  | Func f args =>
    match f , map red args with
    | 0 , [Const 0 l, Const 0 r] =>
      match natAt0 in _ = t
        return t → t → expr ts with
      | refl_equal => fun l r =>
        Const 0 (match sym_eq natAt0
          in _ = t return t with
          | refl_equal => (l + r)
          end)
        end l r
    | _ , args => Func f args
  end
end.

```

## Environment Constraints

```

Variable T : Type.
Variable default : T.

Fixpoint repr (rep : list (option T)) :
  list T → list T :=
  match rep with
  | nil => fun x => x
  | None :: rep => fun x =>
    hd default x :: repr rep (tl x)
  | Some v :: rep => fun x =>
    v :: repr rep (tl x)
  end.

```

## Properties

$$\text{repr } l (\text{repr } r \text{ } ls) = \text{repr } r (\text{repr } l \text{ } ls)$$

$$\text{repr } l (\text{repr } l \text{ } ls) = \text{repr } l \text{ } ls$$

# Achieving Composition

- Need to state “all environments with nat at 0”

## Update

```

Variable ts' : list Type.
Let ts := repr (Some nat :: nil) ts'.
Fixpoint cfp (e : expr ts) : expr ts :=
  match e with
  | Const _ _ | Var _ | UVar _ => e
  | Func f args =>
    match f , map red args with
    | 0 , [Const 0 l, Const 0 r] =>
      match natAt0 in _ = t
      return t -> t -> expr ts with
      | refl_equal => fun l r =>
        Const 0 (match sym_eq natAt0
          in _ = t return t with
          | refl_equal => (1 + r)
          end)
      end l r
    | _ , args => Func f args
  end
end.

```

## Environment Constraints

```

Variable T : Type.
Variable default : T.

Fixpoint repr :
  list T ->
  match repr
  | nil => fun x =>
  | None :: rep => fun x =>
    hd default x :: repr rep (tl x)
  | Some v :: rep => fun x =>
    v :: repr rep (tl x)
  end.

```

Implementation  
avoids getting stuck  
on variables.

## Properties

Hold computationally!

$$\text{repr } l \text{ (repr } r \text{ } ls) = \text{repr } r \text{ (repr } l \text{ } ls)$$

$$\text{repr } l \text{ (repr } l \text{ } ls) = \text{repr } l \text{ } ls$$

# Composition with repr

**Definition** `rep_plus` := [Some nat].

**Definition** `cfp` :  $\forall$  `ts'`,

`let ts := repr rep_plus ts' in`  
`expr ts  $\rightarrow$  expr ts.`

`fun ts'  $\Rightarrow$  cfp (repr rep_lt ts')`

`:  $\forall$  ts',`

`let ts:=repr rep_plus (repr rep_lt ts')`  
`in expr ts  $\rightarrow$  expr ts.`

**Definition** `rep_lt`:=[Some nat,Some bool].

**Definition** `cflt` :  $\forall$  `ts'`,

`let ts := repr rep_lt ts' in`  
`expr ts  $\rightarrow$  expr ts.`

`fun ts'  $\Rightarrow$  cflt (repr rep_plus ts')`

`:  $\forall$  ts',`

`let ts:=repr rep_lt (repr rep_plus ts')`  
`in expr ts  $\rightarrow$  expr ts.`



# Composition with repr

**Definition** `rep_plus` := [Some nat].

**Definition** `cfp` :  $\forall$  `ts'`,  
`let ts := repr rep_plus ts' in`  
`expr ts  $\rightarrow$  expr ts.`

**fun** `ts'  $\Rightarrow$  cfp (repr rep_lt ts')`  
`:  $\forall$  ts',`  
`let ts:=repr rep_plus (repr rep_lt ts')`  
`in expr ts  $\rightarrow$  expr ts.`

**Definition** `rep_lt`:= [Some nat,Some bool].

**Definition** `cflt` :  $\forall$  `ts'`,  
`let ts := repr rep_lt ts' in`  
`expr ts  $\rightarrow$  expr ts.`

**fun** `ts'  $\Rightarrow$  cflt (repr rep_plus ts')`  
`:  $\forall$  ts',`  
`let ts:=repr rep_lt (repr rep_plus ts')`  
`in expr ts  $\rightarrow$  expr ts.`

# Composition with repr

**Definition** `rep_plus` := [Some nat].

**Definition** `cfp` :  $\forall$  `ts'`,  
`let` `ts` := `repr rep_plus ts'` **in**  
`expr ts`  $\rightarrow$  `expr ts`.

**fun** `ts'`  $\Rightarrow$  `cfp (repr rep_lt ts')`  
 $:$   $\forall$  `ts'`,  
`let` `ts` := `repr rep_plus (repr rep_lt ts')`  
**in** `expr ts`  $\rightarrow$  `expr ts`.

**Definition** `rep_lt` := [Some nat, Some bool].

**Definition** `cflt` :  $\forall$  `ts'`,  
`let` `ts` := `repr rep_lt ts'` **in**  
`expr ts`  $\rightarrow$  `expr ts`.

**fun** `ts'`  $\Rightarrow$  `cflt (repr rep_plus ts')`  
 $:$   $\forall$  `ts'`,  
`let` `ts` := `repr rep_lt (repr rep_plus ts')`  
**in** `expr ts`  $\rightarrow$  `expr ts`.

$$\text{repr } l \text{ (repr } r \text{ } l_s) = \text{repr } r \text{ (repr } l \text{ } l_s)$$

# Composition with repr

**Definition** `rep_plus` := [Some nat].

**Definition** `cfp` :  $\forall$  `ts'`,  
`let ts := repr rep_plus ts' in`  
`expr ts  $\rightarrow$  expr ts.`

**fun** `ts'  $\Rightarrow$  cfp (repr rep_lt ts')`  
`:  $\forall$  ts',`  
`let ts:=repr rep_plus (repr rep_lt ts')`  
`in expr ts  $\rightarrow$  expr ts.`

**Definition** `rep_lt`:= [Some nat,Some bool].

**Definition** `cflt` :  $\forall$  `ts'`,  
`let ts := repr rep_lt ts' in`  
`expr ts  $\rightarrow$  expr ts.`

**fun** `ts'  $\Rightarrow$  cflt (repr rep_plus ts')`  
`:  $\forall$  ts',`  
`let ts:=repr rep_lt (repr rep_plus ts')`  
`in expr ts  $\rightarrow$  expr ts.`

$$\text{repr } l \text{ (repr } r \text{ } l\text{s)} = \text{repr } r \text{ (repr } l \text{ } l\text{s)}$$

**fun** `ts  $\Rightarrow$  @compose (expr (repr (rep_combine rep_plus rep_lt) ts))`  
`(cfp (repr rep_lt ts)) (cflt (repr rep_plus ts))`  
`:  $\forall$  ts, repr (repr (rep_combine rep_plus rep_lt) ts)`

# Composition with repr

**Definition** `rep_plus` := [Some nat].

**Definition** `cfp` :  $\forall$  `ts'`,

`let ts := repr rep_plus ts' in`  
`expr ts  $\rightarrow$  expr ts.`

**fun** `ts'  $\Rightarrow$  cfp (repr rep_lt ts')`

:  $\forall$  `ts'`,

`let ts:=repr rep_plus (repr rep_lt ts')`  
`in expr ts  $\rightarrow$  expr ts.`

**Definition** `rep_lt`:= [Some nat, Some bool].

**Definition** `cflt` :  $\forall$  `ts'`,

`let ts := repr rep_lt ts' in`  
`expr ts  $\rightarrow$  expr ts.`

**fun** `ts'  $\Rightarrow$  cflt (repr rep_plus ts')`

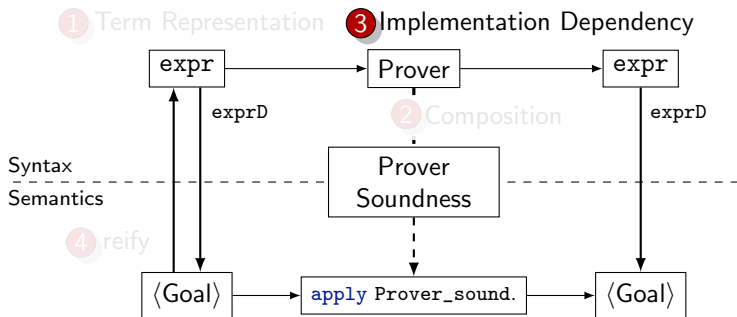
:  $\forall$  `ts'`,

`let ts:=repr rep_lt (repr rep_plus ts')`  
`in expr ts  $\rightarrow$  expr ts.`

**fun** `ts  $\Rightarrow$  @compose (expr (repr (rep_combine  $\alpha$   $\beta$ ) ts))`  
`(cfp (repr  $\beta$  ts)) (cflt (repr  $\alpha$  ts))`  
 :  $\forall$  `ts`, `repr (repr (rep_combine  $\alpha$   $\beta$ ) ts)`

Well-typed if  $\alpha$   
 and  $\beta$  are  
**computationally**  
 compatible.

# Outline: Implementation Dependency



# The Burden of (Building) Proofs

- Dependent types are convenient...

```
=====  $\forall x y, \{x = y\} + \{x \neq y\}$   
if eq_nat_dec x y  
then x = y else x  $\neq$  y  
> destruct (eq_nat_dec x y).
```

# The Burden of (Building) Proofs

- Dependent types are convenient...

```
=====
if eq_nat_dec x y
then x = y else x ≠ y
> destruct (eq_nat_dec x y).
```

$\forall x y, \{x = y\} + \{x \neq y\}$

$x = y$

# The Burden of (Building) Proofs

- Dependent types are convenient...

```
=====
if eq_nat_dec x y
then x = y else x ≠ y
> destruct (eq_nat_dec x y).
```

...but constructing & eliminating proofs can be expensive.

## Dependent

```
Definition dep x y :=
  if eq_nat_dec x y
  then true else false.
Eval compute in (dep 10000 10000).
```

	Dep
<b>compute</b>	0.252
<b>lazy</b>	0.424
<b>hnf</b>	$\infty$



# The Burden of (Building) Proofs

- Dependent types are convenient...

```
=====
if eq_nat_dec x y
then x = y else x ≠ y
> destruct (eq_nat_dec x y).
```

...but constructing & eliminating proofs can be expensive

## Dependent

```
Definition dep x y :=
  if eq_nat_dec x y
  then true else false.
Eval compute in (dep 10000 10000).
```

## Non-dependent

```
Eval compute in (beq_nat 10000 10000).
```

$nat \rightarrow nat \rightarrow bool$

	Dep
<b>compute</b>	0.252
<b>lazy</b>	0.424
<b>hnf</b>	$\infty$

# The Burden of (Building) Proofs

- Dependent types are convenient...

```
=====
if eq_nat_dec x y
then x = y else x ≠ y
> destruct (eq_nat_dec x y).
```

...but constructing & eliminating proofs can be expensive.

## Dependent

```
Definition dep x y :=
  if eq_nat_dec x y
  then true else false.
Eval compute in (dep 10000 10000).
```

## Non-dependent

```
Eval compute in (beq_nat 10000 10000).
```

	Dep	Non-dep	Speedup
<b>compute</b>	0.252	0.012	~ <b>21x</b>
<b>lazy</b>	0.424	0.044	~ <b>10x</b>
<b>hnf</b>	∞	41	∞

# The Burden of (Building) Proofs

- Dependent types are convenient...

```
=====
if eq_nat_dec x y
then x = y else x ≠ y
> destruct (eq_nat_dec x y).
```

...but constructing & eliminating proofs can be expensive.

## Dependent

```
Definition dep x y :=
  if eq_nat_dec x y
  then true else false.
Eval compute in (dep 10000 10000).
```

## Non-dependent

```
Eval compute in (beq_nat 10000 10000).
```

	Dep	Non-dep	Speedup
<b>compute</b>	0.252	0.012	~21x
<b>lazy</b>	0.424	0.044	~10x
<b>hnf</b>	∞	41	

15% overall speedup!

# The Burden of (Building) Proofs

- Dependent types are convenient...

```
=====
if beq_nat x y
then x = y else x ≠ y
> destruct (beq_nat x y).
```

...but constructing & eliminating proofs can be expensive.

## Dependent

```
Definition dep x y :=
  if eq_nat_dec x y
  then true else false.
Eval compute in (dep 10000 10000).
```

## Non-dependent

```
Eval compute in (beq_nat 10000 10000).
```

	Dep	Non-dep	Speedup
<b>compute</b>	0.252	0.012	~ <b>21x</b>
<b>lazy</b>	0.424	0.044	~ <b>10x</b>
<b>hnf</b>	∞	41	∞

# The Burden of (Building) Proofs

- Dependent types are convenient...

Annoying to reason about!

```

if beq_nat x y
then x = y else x ≠ y
> destruct (beq_nat x y).
  
```

nothing...

...but constructing & eliminating proofs can be expensive.

## Dependent

```

Definition dep x y :=
  if eq_nat_dec x y
  then true else false.
Eval compute in (dep 10000 10000).
  
```

## Non-dependent

```

Eval compute in (beq_nat 10000 10000).
  
```

	Dep	Non-dep	Speedup
<b>compute</b>	0.252	0.012	~ <b>21x</b>
<b>lazy</b>	0.424	0.044	~ <b>10x</b>
<b>hnf</b>	$\infty$	41	$\infty$

# Getting Simple Proofs

## Non-Dependent Functions

```
=====
match beq_nat x y with
| true  => x = y
| false => x ≠ y
end
> case_eq (beq_nat x y).
{ rewrite beq_nat_true_iff. ... }
{ ... }
```

# Getting Simple Proofs

- **Idea** Connect functions and their specs with type classes!

## Non-Dependent Functions

```
=====
match beq_nat x y with
| true  => x = y
| false => x ≠ y
end
> case_eq (beq_nat x y).
{ rewrite beq_nat_true_iff. ... }
{ ... }
```

# Simple Proofs with Type Classes

- **Idea** Connect functions and their specs with type classes!

## Non-Dependent Functions

```
=====
match beq_nat x y with
| true  => x = y
| false => x ≠ y
end
> case_eq (beq_nat x y).
{ rewrite beq_nat_true_iff. ... }
{ ... }
```

## Type Class *Like `ssreflect`*

```
Inductive reflect (P Q : Prop)
  : bool → Type :=
| refl_true  : P → reflect P Q true
| refl_false : Q → reflect P Q false.
```

```
Class Reflect (exp : bool) (P Q : Prop)
:= { _Reflect : reflect P Q exp }.
```

```
Instance Reflect_beq_nat : ∀ x y,
  Reflect (beq_nat x y) (x = y) (x ≠ y).
Proof. ... Qed.
```

```
Ltac consider e :=
  let c := constr:(_ : Reflect f _ _) in
  case c.
```



# Simple Proofs with Type Classes

- **Idea** Connect functions and their specs with type classes!

## Non-Dependent Functions

```
=====
match beq_nat x y with
| true  => x = y
| false => x ≠ y
end
> case_eq (beq_nat x y).
{ rewrite beq_nat_true_iff. ... }
{ ... }
```

## Type Class

```
Inductive reflect (P Q : Prop)
  : bool → Type :=
| refl_true  : P → reflect P Q true
| refl_false : Q → reflect P Q false.

Class Reflect (exp : bool) (P Q : Prop)
:= { _Reflect : reflect P Q exp }.

Instance Reflect_beq_nat : ∀ x y,
  Reflect (beq_nat x y) (x = y) (x ≠ y).
Proof. ... Qed.

Ltac consider e :=
  let c := constr:(_ : Reflect f _ _) in
  case c.
```

# Simple Proofs with Type Classes

- **Idea** Connect functions and their specs with type classes!

## Non-Dependent Functions

```
=====
match beq_nat x y with
| true  => x = y
| false => x ≠ y
end
> consider (beq_nat x y); assumption.
> Qed.
```

## Type Class

```
Inductive reflect (P Q : Prop)
  : bool → Type :=
| refl_true  : P → reflect P Q true
| refl_false : Q → reflect P Q false.
```

```
Class Reflect (exp : bool) (P Q : Prop)
:= { _Reflect : reflect P Q exp }.
```

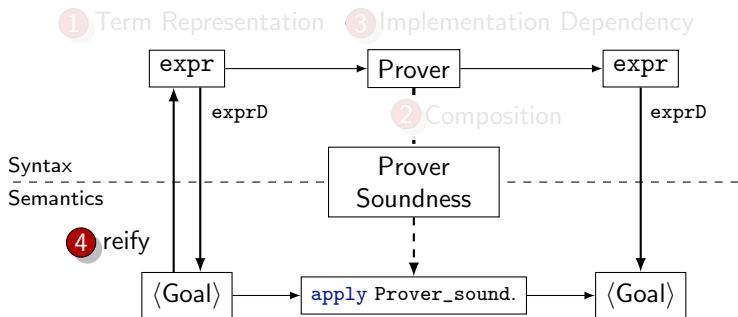
```
Instance Reflect_beq_nat : ∀ x y,
  Reflect (beq_nat x y) (x = y) (x ≠ y).
```

```
Proof. ... Qed.
```

```
Ltac consider e :=
  let c := constr:(_ : Reflect f _ _) in
  case c.
```

Type class resolution finds the spec!

# Outline: Reification



# Reifying Coq Terms

- Reify pure & separation logic expressions **with binders**.

$$\text{reify} : \langle \text{coq-term} \rangle \rightarrow (\text{ts} : \text{types} \times \text{funcs} \times \text{expr ts})$$

# Reifying Coq Terms (Ltac)

reify :  $\langle \text{coq-term} \rangle \rightarrow (\text{ts} : \text{types} \times \text{funcs} \times \text{expr ts})$

## Ltac Reification

- ✓ Single language (Ltac)

```
Ltac reify e ts fs us k :=
  match e with
  | ?X => is_evar X ;
    let t := type of X in
    let T := reifyType types t in
    get_var ts us T X ltac:(fun us v =>
      k us fs (@UVar types v))
  | @eq ?T ?e1 ?e2 =>
    let T := reifyType types T in
    reify e1 ts fs us ltac:(fun us fs e1 =>
      reify e2 ts fs us ltac:(fun us fs e2 =>
        k us fs (@Equal ts T e1 e2)))
  | fun x => @eq ?T (@?e1 x) (@?e2 x) =>
    let T := reifyType types T in
    reify e1 ts fs us ltac:(fun us fs e1 =>
      reify e2 ts fs us ltac:(fun us fs e2 =>
        k us fs (@Equal ts T e1 e2)))
  | ...
```

# Reifying Coq Terms (Ltac)

reify :  $\langle \text{coq-term} \rangle \rightarrow (\text{ts} : \text{types} \times \text{funcs} \times \text{expr ts})$

## Ltac Reification

- ✓ Single language (Ltac)
- ✗ CPS and `idtac` for debugging
- ✗ 2nd order matching for binders

Continuation

```
Ltac reify e ts fs us k :=
  match e with
  | ?X => is_evar X ;
    let t := type of X in
    let T := reifyType types t in
    get_var ts us T X ltac:(fun us v =>
      k us fs (@UVar types v))
  | @eq ?T ?e1 ?e2 =>
    let T := reifyType types T in
    reify e1 ts fs us ltac:(fun us :
      reify e2 ts fs us ltac:(fun us :
        k us fs (@Equal ts T e1 e2)))
  | fun x => @eq ?T (@?e1 x) (@?e2 x) =>
    let T := reifyType types T in
    reify e1 ts fs us ltac:(fun us fs e1 =>
      reify e2 ts fs us ltac:(fun us fs e2 =>
        k us fs (@Equal ts T e1 e2)))
  | ...
```

Second-order match

# Reifying Coq Terms (Ltac)

`reify` :  $\langle \text{coq-term} \rangle \rightarrow (\text{ts} : \text{types} \times \text{funcs} \times \text{expr ts})$

## Ltac Reification

- ✓ Single language (Ltac)
- ✗ CPS and `idtac` for debugging
- ✗ 2nd order matching for binders
- ✗ **Slow!**
  - Re-type-check same term

```
Ltac reify e ts fs us k :=
  match e with
  | ?X => is_evar X ;
    let t := type of X in
    let T := reifyType types t in
    get_var ts us T X ltac:(fun us v =>
      k us fs (@UVar types v))
  | @eq ?T ?e1 ?e2 =>
    let T := reifyType types T in
    reify e1 ts fs us ltac:(fun us fs e1 =>
      reify e2 ts fs us ltac:(fun us fs e2 =>
        k us fs (@Equal ts T e1 e2)))
  | fun x => @eq ?T (@?e1 x) (@?e2 x) =>
    let T := reifyType types T in
    reify e1 ts fs us ltac:(fun us fs e1 =>
      reify e2 ts fs us ltac:(fun us fs e2 =>
        k us fs (@Equal ts T e1 e2)))
  | ...
```

# Reifying Coq Terms (Ltac)

reify :  $\langle \text{coq-term} \rangle \rightarrow (\text{ts} : \text{types} \times \text{funcs} \times \text{expr ts})$

## Ltac Reification

- ✓ Single language (Ltac) `constr:(@Func ts f ls)`
- ✗ CPS and `idtac` for debugging
- ✗ 2nd order matching for binders
- ✗ Slow!
  - Re-type-check same term

```

Ltac reify e ts fs us k :=
  match e with
  | ?X => is_evar X ;
    let t := type of X in
      be types t in
        ltac:(fun us v =>
          types v))
  | ...
  let T := reifyType types T in
  reify e1 ts fs us ltac:(fun us fs e1 =>
    reify e2 ts fs us ltac:(fun us fs e2 =>
      k us fs (@Equal ts T e1 e2)))
  | fun x => @eq ?T (@?e1 x) (@?e2 x) =>
    let T := reifyType types T in
    reify e1 ts fs us ltac:(fun us fs e1 =>
      reify e2 ts fs us ltac:(fun us fs e2 =>
        k us fs (@Equal ts T e1 e2)))
  | ...

```



# Reifying Coq Terms (Ltac)

reify :  $\langle \text{coq-term} \rangle \rightarrow (\text{ts} : \text{types} \times \text{funcs} \times \text{expr ts})$

## Ltac Reification

- ✓ Single language (Ltac) `constr:(@Func ts f l s)`
- ✗ CPS and `idtac` for debugging
- ✗ 2nd order matching for binders
- ✗ Slow!
  - Re-type-check same term

```
Ltac reify e ts fs us k :=
  match e with
  | ?X => is_evar X ;
    let t := type of X in
      be types t in
        ltac:(fun us v =>
          types v))
```

## Type check multiple times

```
k us fs (@Equal ts T e1 e2)))
| fun x => @eq ?T (@?e1 x) (@?e2 x) =>
  let T := reifyType types T in
  reify e1 ts fs us ltac:(fun us fs e1 =>
    reify e2 ts fs us ltac:(fun us fs e2 =>
      k us fs (@Equal ts T e1 e2)))
| ...
```

# Reifying Coq Terms (Plugin)

$$\text{reify} : \langle \text{coq-term} \rangle \rightarrow (\text{ts} : \text{types} \times \text{funcs} \times \text{expr ts})$$

## Ltac Reification

- ✓ Single language (Ltac)
- ✗ CPS and `idtac` for debugging
- ✗ 2nd order matching for binders
- ✗ Slow!
  - Re-type-check same term

No second order matching

## Plugin-based Reification

- ✓ OCaml + debugging
- ✓ Manipulate open terms

# Reifying Coq Terms (Plugin)

$\text{reify} : \langle \text{coq-term} \rangle \rightarrow (\text{ts} : \text{types} \times \text{funcs} \times \text{expr ts})$

## Ltac Reification

- ✓ Single language (Ltac)
- ✗ CPS and `idtac` for debugging
- ✗ 2nd order matching for binders
- ✗ Slow!
  - Re-type-check same term

## Plugin-based Reification

- ✓ OCaml + debugging
- ✓ Manipulate open terms
- ✗ Can't return values to Ltac
- ✗ Bad functor integration

# Reifying Coq Terms (Plugin)

$$\text{reify} : \langle \text{coq-term} \rangle \rightarrow (\text{ts} : \text{types} \times \text{funcs} \times \text{expr ts})$$

## Ltac Reification

- ✓ Single language (Ltac)
- ✗ CPS and `idtac` for debugging
- ✗ 2nd order matching for binders
- ✗ Slow!
  - Re-type-check same term

## Plugin-based Reification

- ✓ OCaml + debugging
- ✓ Manipulate open terms
- ✗ Can't return values to Ltac
- ✗ Bad functor integration
- ✓ **Fast!**
  - Manipulate untyped terms

Single type check

# Reifying Coq Terms (Plugin)

`reify : <coq-term> → (ts : types × funcs × expr ts)`

## Ltac Reification

- ✓ Single language (Ltac)
- ✗ CPS and `idtac` for debugging
- ✗ 2nd order matching for binders
- ✗ Slow!
  - Re-type-check

## Plugin-based Reification

- ✓ OCaml + debugging
- ✓ Manipulate open terms
- ✗ Can't return values to Ltac
- ✗ Bad functor integration
- ✓ Fast!
  - Manipulate untyped terms

100x speedup

40% overall

# Conclusions

## Automated Verification Framework in Coq

### BEDROCK

<http://plv.csail.mit.edu/bedrock/>

